

Chief Judge Training





Introduction

- Meet Referees are the "executives"
- Admin Referees are the "accountants & lawyers"
- Deck Referees are the "managers"
- Starters are the "divas"
- Stroke & Turn Judges are the "casual observers"
 -- but –
- Chief Judges ----- fill many roles!



Rule 102.13.1 Judges - Chief

An overall "Chief Judge" may assign and supervise the activities of all stroke, turn, place, and take-off judges and may report their decisions. If desired, any judging category may have a designated "Chief." Any "Chief" may act as liaison for the judges and may serve simultaneously in one of the judging positions and shall assign those judges within the "Chief's" category.

Responsible for:

- Assisting the Meet Referee, Admin Referee & Deck Referee
- Organizing all S&T judges
- Mentoring S&T Judges
- Assuring smooth running of the meet



Attributes of a good Chief Judge:

- Firm knowledge of the rules & meet announcement
- Firm knowledge of deck protocol
- Must be flexible, creative, able to think on their feet, and act <u>CALM</u> at all times
- Must be able to work with all levels of understanding amongst officials, athletes, timers, etc.
- Must be a "team" player
 - ✓ It's important to always help each other out and have each others back
- Must always be attentive
- Should anticipate the next responsibility for him/herself and those under their responsibility
- Must be organized

Duties and Tasks of the Chief Judge:

- May vary widely at a local LSC meet depending upon the level, needs, and staffing of the meet
- May include all, or some, of the duties expected of a championship level Chief Judge
- This training presentation outlines those duties generally expected at the championship level
- You should always check with the meet referee before the meet to see what the specific expectations are and protocols to be used
- You may not know your assignment until you arrive at the meet or walk on deck, but
- You should be prepared to complete all tasks, if asked and as assigned



Championship Chief Judge responsibilities:

- All Chief Judges are "assigned positions"
 - Usually a separate meeting is called by the Meet Referee prior to the meet for the assigned officials
 - An option could be for the Team Lead Chief Judge to discuss the expectations and protocols with the Meet Referee prior to conducting the CJ team meeting
 - Have a written set of protocols and preliminary staffing prepared and then be ready to change it at the last minute....at least once
- Equipment needed for the Chief Judge team
 - A set of radios
 - Laptop with all required forms saved
 - Printer
 - Access to copier
 - Dedicated briefing room that is secure during the meet

Note: This list will vary based on the level of meet, venue and available officiating staff



Chief Judge "Team" structure:

- Includes a <u>Team Lead Chief</u> Judge whose responsibilities include:
 - Meeting with Meet Referee to discuss his/her preferences for:
 - > Staffing
 - Terminology (should be the words in the rulebook)
 - > Jurisdictions
 - > Deck protocol
 - > Discuss the Admin protocols; preferably with the Admin Referee
 - Planning for meet specific accommodations due to time, available officials or physical attributes of the pool
 - Organizes, assigns, and oversees daily responsibilities for the Chief Judge team
 - Steps in, when necessary, to back up an occupied Chief Judge on deck <u>or</u> to provide relief
- <u>Team Lead Plus</u> 4 Chief Judges (whenever possible)
 - Duties are spread out over the course of a multi-day meet, and are rotated each day
 - **✓** Attendance/sign-in sheet/assignments
 - **✓** Radios and headsets
 - **✓** Clipboards and heat sheets
 - **✓** Stroke briefing
 - **✓** Jurisdiction
 - **✓** PLUS, evaluations, meet shirts, guest speaker, etc.



Pre-Meet Responsibilities



- **✓** Develop your list of questions for the Meet Referee and Admin Referee
- **✓** Prepare a Plan for Meet
- **✓** Staff your team
- **✓** Communicate early and often
- **✓** Expect to change all of the above several times

Stay cool and make it happen!



Questions for the Meet Referee:

- Who's your AR and deck team?
- How many CJ's do you want?
- Do you plan to have any team meetings?
- What's the officials' sign-up process?
- What level of deck aerobics would you like?

Questions for the Admin Referee:

- Do you have an assistant(s)?
- Do you have a printed set of admin protocols?
- What help do you need from the CJ's?

Prepare a Plan for Meet

- Read the meet announcement
- Do I need help? Is this my first time? Gotta find a veteran!
- What forms do I need?
- How will I get the on-line sign-ups from the MR?
- I need admin rights to OTS!
- How sophisticated will the officials' meetings be?

Staff your team

- I've done this before.....Gotta find some veteran help!
- Who are the advancing officials that would appreciate the experience?

Communicate early and often!

Expect to change all of the above several times....Stay cool and make it happen!





Pre-meet Responsibilities - 1 of 4:

Managing of officials check-in & session attendance

- Smile & give a "warm welcome!"
- May include checking of credentials
- **✓** May be done prior to meet with advanced sign-ups
- Request each official's planned total meet sessions (helps plan session staffing)

Stroke and Turn Officials Briefing:

- Depending upon the Meet Referee, sticking closely or not to the USA-S script
- May use a Q&A format for later in the meet Making it different and relaxed is OK!

Jurisdiction and Protocol

- Turn judges
 - Last stroke in thru to the heads-up?
 - Last stroke in, plus 1st stroke (or stroke cycle) out?
- Stroke judges
 - Wall-to-wall (i.e. Overlapping with S&T)
- Lead-Lag being used? (See Appendix for more detailed explanation)
- Positioning for 15 meter mark



Pre-meet Responsibilities – 2 of 4:

- When to sit/stand
 - Short whistles or long whistle? How far is the walk? Is there a step/bulkhead?
 - Freestyle protocol Judge from the corners and stand when they're in your jurisdiction
- Sitting and Standing position
 - Feet flat and legs together, no slouching, hands behind back, hands free of stuff
- How to make a call Raise it like you mean it
- What to do until Chief Judge responds to your call keep judging Equipment:

Radios

- All appropriate officials should have working radios delivered to them before each session
 - Meet Referee, Deck Referee(s), Admin Referee(s), evaluators and fellow Chief Judges
- Check the radios before distributing, ensure required radios are fully charged, labeling, headset type
- Conduct "radio check" at some point after distribution and prior to the session start
 Heat sheets
 - All appropriate officials should have up-to-date heat sheets before the meet
 - Work with your Admin Referee to establish what the heat sheet format(s) will be
 - ✓ Lead team 2 column continuous, 2 column per event, closeout requirements
 - ✓ Clip boards Labeled, DR, SR, OOF



<u>Pre-meet Responsibilities – 3 of 4:</u>

Equipment (cont'd):

- •Timers make sure they have necessary documents and supplies
 - Split recording sheet(s) "count sheets" for distance events
 - Stop watches
 - Sharpened pencils
 - Credentials
 - Lap counters have been located and are in place at the appropriate time
 - Bells, for distance events, are in place at the appropriate time
 - Are 8 (10) available plus extras?
 - Who's ringing?
 - Forms to be used are in proper amount and place; coordinated with Admin Ref
 - Heat sheets
 - DQ slips
 - Relay T/O slips
 - Declared False Start (DFS)
 - No-show slips
 - Reseed slips

These forms are typically no longer used!

Pre-meet Responsibilities - 4 of 4

- Stroke and Turn position assignments:
 - Prepare and present assignment sheet (see Appendix)
 - Copies are made and distributed to key personnel prior to start of meet
 - Determine how many chairs (at start end) will be used
 - If 3 chairs to be used.
 - Right chair turn judge/button
 - Center chair recorder/button/bell
 - Left chair watch/button/relay T/O
 - If less than 3, must assign duties as needed
 - Are relief / reserve officials available? How will they be assigned?
 - Rotate positions from session to session
 - Have next sessions assignments ready before the end of current session...if possible.
 - Determines officials to be used for relay T/Os, and prepares slips
 - May have to use off-duty refs or starters, but only as a last resort
 - Check the status of respective quadrants/officials
 - Just prior to the start of the first event, use the radio to announce:
 - (EXAMPLE) Officials at start end, lanes 1 thru 4, all in position



During the Meet Responsibilities



During the Meet Responsibilities - 1 of 6:

- Chief Judge positions on deck
 - Unobtrusive in the corners of the pool with a clear view of assigned officials
 - Start end lane 1
 - Start end lane 8 (10)
 - Turn end lane 1
 - Turn end lane 8 (10)
- Responsibilities include:
 - Observing Stroke and Turn officials in their respective quadrants
 - Shared responsibility for the Stroke Judges
 - Make sure officials are observing proper protocol
 - Make sure officials are attentive





During the Meet Responsibilities - 2 of 6:

Responding to a raised hand - Part 1

Note: see Appendix for detailed examples

- Use the Radio to announce:
 - Possible disqualification turn end, lanes 1 thru 4
 - Possible disqualification stroke judge Lane 8 side
- Upon arrival at the officials position, inquire as to which lane?
- Use the Radio to promptly announce:
 - Lane
 - So that the swimmer can be held, by your fellow CJ, pending confirmation of the call
- Question official as to the call:
 - What is your jurisdiction?
 - What did you observe?
 - What rule was violated?
- Make sure the official is confident of their call and ask questions as necessary for clarification
- Make sure <u>you</u> are confident in the details provided by the official



During the Meet Responsibilities - 3 of 6:

Responding to a raised hand - Part 2

- Use the Radio to announce:
 - Event #, Heat #, Lane #, The call is non-simultaneous touch, 1st turn
 - Do not elaborate at this time
- Your call should include a recommendation:
 - I recommend acceptance

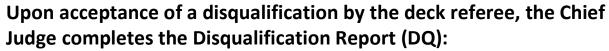
OR

- I do it recommend acceptance
- Chief Judge should step away from Stroke and Turn official
 - Per USAS recommendation dated 06/2012
- The referee may;
 - Ask for more clarification
 - Follow the Chief Judge's recommendation Stating: The call is accepted
 - Ask to speak to the Chief Judge face-to-face Stating: I need further discussion
 - The preference at this point is to have another deck referee step in for the active deck referee to have the discussion <u>or</u> the CJ has to approach the deck referee



During the Meet Responsibilities - 4 of 6:

Responding to a raised hand - Part 3



- Enter the Event, Heat, Lane, swimmer/relay team's name and team abbreviation
- Identify stroke (Butterfly, Breaststroke, etc.)
 - Or other: False start, DFS, DNF, etc.
- Place a mark for: Start, Swim, Turn, Finish
 - Note: See Appendix for detailed example
- Mark the infraction with an "X" or " ✓ "
 - NOTE: If the swim is more than 2 lengths, write the turn number on YOUR heat sheet and NOT the DQ
- If the infraction is not listed, write it next to "other" and use the rulebook terminology
- Refrain from making any other marks or writing additional information on the slip
- 100% accuracy is the goal, if you make a significant mistake prepare a new DQ
- The official making the call prints their name in the JUDGE field
- The Chief Judge may initial next to the official's name
- Deliver the DQ to the Deck Referee who <u>prints</u> their name in the REFEREE field
 - Deck Referee marks SWIMMER or COACH notified as appropriate



During meet responsibilities – 5 of 6:

- Start-end Chief Judge is to hold the swimmer(s) based on protocol until the DQ is confirmed by the deck referee and then informs swimmer of the infraction
- Chief Judge uses radio to announce: Swimmer in lane ___ has been informed of the disqualification
- Start Area Chief Judge:
 - VERY busy assignment based on meet protocol
 NOTE: The more common protocol at today's meets do not utilize some of the "forms" described below, but are annotated on either the DR or SR heat sheets, or both, also the SACJ should be recording all NS and DFS
 - Fills out "No Show" slips for swimmers missing heats
 - Anticipating no-shows at Finals and readies/places alternates without delaying meet
 - Fills out DQ slips for swimmers missing finals
 - Fills out on-deck change forms if necessary
 - Fills out confirmed false start slips and hands to the Starter, ensures deck referee signs, athlete notified and DQ delivered to admin
 - Fills out, (or holds), "Declared False Start" (DFS) slips, if necessary
 - Hands completed slips (no-shows, DQ, DFS, etc.) to DR for signature as they occur
 - Observes timers and/or works with the Chief/Head Timer so adequate coverage is maintained
- All Chief Judges may have to rotate to another's area to help out should multiple disqualifications/issues occur at the same time in a quadrant – be flexible!



During meet responsibilities – 6 of 6:

Relays

- The Chief Judge is responsible for Relay Take Off Judge assignments
 - May include one or more Chief Judges and varies based on meet protocol...example:
 - 2 on each side of the pool covering half of the pool
 - 1 on each side with 1 within the Block/Lane area covering respective halves
- Prepare and distributes the Relay Take-Off (RTO) form to the appropriate personnel
 - NOTE: See Appendix for detail
- After last take off:
 - Each Chief Judges checks with T/O Judges to verify any possible violations
 - Depending on the positioning of the CJ's, when one T/O judge observes an infraction it will require the CJ to check with the opposing T/O judge to confirm the call.
 - In this case, it may be appropriate to announce:
 "Possible disqualification, Lane" & then proceed to verify the other T/O judges' slip.
 - If the infraction is indicated by both T/O judges, then the Chief Judge announces:
 "Confirmed disqualification, lane", swimmer #"
 - If no confirmation, then Chief Judge uses the radio to announce:
 "Lanes 1-4 clear"

Post-Meet and Mentoring Responsibilities



After meet responsibilities:

- Dismiss and thank officials once permission is granted by Deck Referee
- Pick up all supplies used including; clipboards, radios, stopwatches, etc.
- Collect Deck Referee and Starter heat sheets and hand into administrative area
- Determine needs if any for Time Trials
- Help set up clipboards for next session
- Regroup back at the officials' briefing room to review any unusual issues, good or bad, what do we need to change?
- Additional responsibilities:
 - Meet Referee may ask the Chief Judge to track sessions worked by officials for purposes of distributing meet shirts
 - Make sure radio protocol is maintained throughout meet
 - Off radio communications can be initiated by using the radio to announce:
 - "Official's name" may I meet you at the Admin table?



What is a Mentor?

- 1. a wise and trusted counselor or teacher.
- 2. an influential senior sponsor or supporter

One of the most overlooked roles of the Chief Judge is that of mentor

- When does it begin?
- Why is it needed?
- What does it consist of & what does it require of the Chief Judge?
- Consists of five basic people skills:
 - Patience
 - Encouragement
 - Listening
 - Questioning
 - Feedback

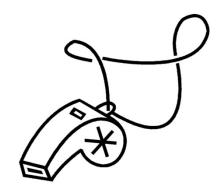


Mentoring of: Apprentice Chief Judges!

- Ensure that the apprentices are full participants
 - Let them participate in the pre-session briefing
 - Stroke briefing
 - Assignments
 - Jurisdiction & protocol
 - Equipment
 - Have them participate in the questioning of the judges
 - Let them call in the calls
 - Use of radios mandatory
 - Let them fill out the DQ slips

They are NOT to be used simply as "runners"!

Thank you! See you on deck!



Appendix

Understanding the USA Swimming Disqualification Form



Disqualification Report – JULY 2019

EVENT #	SWIMMING	DISQUALIFICATION REF	PORT
BUTTERFLY STARTSWIMTURNFINISH KICK: NALTERNATING (1A)BREAST (1B)SCISSORS (1C) ARMS: NON-SIMULTANEOUS (1E)UNDERWATER RECOVERY (1F) TOUCH: ONE HAND (1J)NOT SEPARATED (1H) NON-SIMULTANEOUS (1L)NO TOUCH (1K) NOT TOWARD THE BREAST OFF WALL (1M) HEAD DID NOT BREAK SURFACE BY 15m (1N)RE-SUBMERGED (1R) OTHER (1T): BACKSTROKE	EVENT#	HEAT	LANE
KICK: NALTERNATING (1A) BREAST (1B) SCISSORS (1C) ARMS: NON-SIMULTANEOUS (1E) UNDERWATER RECOVERY (1F) TOUCH: ONE HAND (1J) NOT SEPARATED (1H) NON-SIMULTANEOUS (1L) NO TOUCH (1K) NOT TOWARD THE BREAST OFF WALL (1M) HEAD DID NOT BREAK SURFACE BY 15m (1N) RE-SUBMERGED (1R) OTHER (1T): BACKSTROKE	SWIMMER		TEAM
	ARMS: NON-SIN TOUCH: ONE H NON-S NOT TOWARD THE HEAD DID NOT BI OTHER (1T): BACKSTROKE NO TOUCH AT TU PAST VERTICAL DELAY INITIAL MULTIPLE STROK TOES OVER LIP O HEAD DID NOT BI NOT ON BACK OF SHOULDERS PAS'	TING (1A) BREAST (1B) MULTANEOUS (1E) UNDERW AND (1J) NOT SEPARATED (SIMULTANEOUS (1L) NO TOLE BREAST OFF WALL (1M) REAK SURFACE BY 15m (1N) START SWIM RN (2I) # L AT TURN: ING ARM PULL (2S) DELAY ES (2U) OF GUTTER AFTER THE START (2P) REAK SURFACE BY 15m (2N) F WALL (2K) T VERTICAL TOWARDS THE BREAS	SCISSORS (1C) IATER RECOVERY (1F) (1H) UCH (1K) RE-SUBMERGED (1R) ITURNFINISH IINITIATING TURN (2T) RE-SUBMERGED (2R)

Sequence of strokes in IM sequence.

BREASTSTROKE STADT SMM TIDN FIN	ieu
START SWIM TURN FINI KICK: ALTERNATING (3A) BUTTERFLY (3C) SCISSORS (3D) ARMS: PAST HIPLINE (3E) NON-SIMULTANEOUS (3F) TWO STROKES UNDER (3G) NOT IN SAME HORIZONTAL PLANE (3H) ELBOWS RECOVERED OVER WATER (3I) TOUCH: ONE HAND (3J) NOT SEPARATED (3N) NON-SIMULTANEOUS (3L) NO TOUCH (3K) NOT TOWARD THE BREAST OFF WALL (3M) CYCLE: KICK BEFORE PULL (3Q) HEAD NOT UP (3P) DOUBLE PULLS/KICKS (3S)	
OTHER (31):	-
FREESTYLE NO TOUCH AT TURN (4K) # HEAD DID NOT BREAK SURFACE BY 15m (4N) Re-SUBMERGED (4C)	
INDIVIDUAL MEDLEY STROKE INFRACTION(S) # OUT OF SEQUENCE (5P) FOURTH DISTANCE SWUM IN STYLE OF PREVIOUS STROKE	
RELAYS STROKE INFRACTION: (61-64) # SWIMMER # EARLY TAKE OFF SWIMMER (66-68) # CHANGED ORDER (6P): SWIMMER STROKE OTHER (6T):	
MISCELLANEOUS FALSE START (70) DECLARED FALSE START (7P) DELAY OF MEET (7R) DELAY OF MEET (7R)	
OTHER (1962).	
JUDGE:(print name clearly)	
REFEREE:(print name clearly)	
NOTIFIED: SWIMMER COACH	
NOTIFIED.	



Start, Swim, Turn or Finish...when or where does a call take place?

SWIMMING DISQUA	LIEICATI	N DEDO	n.	
WALL DISCON	LIFICATIO	JN KEPU	KI	
EVENT#	HEAT	L	ANE	
SWIMMER			EAM	
BUTTERFLY KICK: ALTERNATING (1A)	START	_Swim_	Turn	FINISH
ARMS: Non-SIMULTANEOU	S (1E)	INDEDWATE	SCISSORS (1C)	10)
TOUCH: ONE HAND (1J)	NOT SEP	ARATED (1H))	1F)
NON-SIMULTANEO NOT TOWARD THE BREAST O				
HEAD DID NOT BREAK SURFA	ACE BY 15m	1N)R		
BACKSTROKE No Touch at Turn (2i) #_	START	_Swim	TURN	_FINISH
NO TOUCH AT TURN (2I) #_ PAST VERTICAL AT TURN	i-			
DELAY INITIATING ARM PU		DELAY IN	TIATING TURN (2т)
MULTIPLE STROKES (2U) TOES OVER LIP OF GUTTER A	AFTER THE S	TART (2p)		
HEAD DID NOT BREAK SURF	ACE BY 15m (2N)R	E-SUBMERGED	(2R)
NOT ON BACK OFF WALL (2K SHOULDERS PAST VERTICAL	TOWARDS TH	E BREAST (21)	
OTHER (2T):				
BREASTSTROKE KICK: ALTERNATING (3A) ARMS: PAST HIPLINE (3E) _ TWO STROKES UNDER (3G)	START	_SWIM	TURN	_FINISH
ARMS: PAST HIPLINE (3E)	NON-S	MULTANEOU	_ SCISSORS (. IS (3F)	30)
TWO STROKES UNDER (3G ELBOWS RECOVERED OV	NOT I	N SAME HOP	RIZONTAL PLANE	(3H)
TOUCH: ONE HAND (3J) NON-SIMULTANEOU	_ NOT SEP	ARATED (3N)	_	
NON-SIMULTANEOU NOT TOWARD THE BREAST C	JS (3L) DEF WALL (3M	No Touch (3к)	
CYCLE: KICK BEFORE PULL	(3Q)H		(3P)	
DOUBLE PULLS/KIG OTHER (3T):	XS (3S)			
FREESTYLE				
NO TOUCH AT TURN (4K) #_ HEAD DID NOT BREAK SURF	ACE BY 15m (4N) R	-SUBMERGED ((4c)
INDIVIDUAL MEDI EV	mace and			
STROKE INFRACTION(S) # FOURTH DISTANCE SWUM IN	STYLE OF P	IT OF SEQUE	ENCE (5P) ROKE	
PEI AYS				
STROKE INFRACTION: (61-64 EARLY TAKE OFF SWIMMER (CHANGED ORDER (6P): SWII)# S	WIMMER#_	_	
CHANGED ORDER (6P): SWII	MER	STROKE_		
OTHER (6T):				
MISCELLANEOUS FALSE START (70) DID NOT FINISH (70)	DECLA	RED FALSE S	START (7P)	
OTHER (7s-z):	DELAY	OF MEET (7)	3)	
JUDGE:	int name clea	rly)		
REFEREE:	int name clea	rivi		
NOTIFIED:S			COACH	
rev. (7/19)		432		
101.(1119)				

The start is:

• from the point the swimmers leave the blocks until the swimmer's head is up.

The swim is:

• from the point the head is up until the swimmer initiates the turning motion.

The turn is:

• from the initiation of the turn, last stroke in/continuous turning action, until the head is up.

The finish is:

• the last stroke in/finish move at the finish.

Steve Lottes – Olympic Trials Chief Judge 10/15/2012



The form incorporates the disqualification codes used in Meet Manager*

* The Administrative System most commonly used in USAS meets

USA	DISQUALIFICATIO	ON REPORT	
EVENT#	HEAT	LANE	
SWIMMER		TEAM	
ARMS: NON-SIM TOUCH: ONE H NON-S NOT TOWARD THE	ING (1A) BREAST (NULTANEOUS (1E) U AND (1J) NOT SEPA IMULTANEOUS (1L) E BREAST OFF WALL (1M	No Touch (1k)	1F)





RELAY TAKE-OFF FORM

- Pre-mark the EVENT and HEAT and PRINT your name
- Mark the form to show your assigned lanes
- Mark the form to show your position as SIDE or LANE judge
- Complete the entire form for the lanes assigned
 - Circle or place an X over the swimmer number
 - X = Early Take-Off
 - O = Legal Take-Off
- Do not converse prior to heat completion
- Once last swimmer leaves the blocks
 - each official shows their form to their partner
 OR
 - each official hands the forms to the Chief Judge
 - Chief Judge will radio the violation

Relay Ta			
EVENT#			
(Circle on	e: SID	E or L	ANE)
	Swim	mer Nu	mber
Lane 1	2	3	4
Lane 2	2	3	4
Lane 3	2	3	4
Lane 4	2	3	4
Lane 5	2	3	4
Lane 6	2	3	4
Lane 7	2	3	4
Lane 8	2	3	4

Examples for using radios in response to a "raised hand"

Note:

In most cases, the Meet Referee and/or the team lead Chief Judge will provide the preferred radio protocol for each meet. The following are just training examples of a radio exchange.

EXAMPLE 1/3: 100Y BUTTERFLY

A Stroke and Turn (S&T) Judge covering turn lanes 5-8 raises their hand....

Turn End Chief Judge (TECJ) announces on the radio:

- ❖ Possible disqualification Turn end Lanes 5 thru 8
- TECJ walks towards the S&T judge's position
- TECJ asks S&T: "What Lane"?
- S&T responds: "Lane 6."

TECJ announces on the radio:

- ❖ Possible disqualification in Lane 6
- Start End Chief Judge (SECJ) moves into S&T position
- · TECJ and ST judge step to side of pool
- TECJ converses with the S&T away from the immediate competition area regarding the observation
- S&T recounts the jurisdiction, the observation and the violation
- TECJ takes a few steps away from the S&T
- S&T returns to position
- SECJ returns to position

TECJ announces on the radio:

- ❖ Possible disqualification in Event 54, Heat 3, Lane 6
- ❖ One hand-touch at turn 3, right hand only
- I recommend acceptance of the disqualification

Deck Referee (DR) announces on the radio:

- * Event 54, Heat 3, Lane 6. One hand touch, right hand only. I accept the disqualification
- TECJ fills out the DQ report
- S&T signs the DQ report
- · TECJ initials next to the S&T
- TECJ brings/sends it to the DR
- SECJ speaks to the swimmer when the swimmer exits the pool:
 - * You were observed performing a one-hand touch at turn 3, you have disqualified yourself from this event
 - * Any questions you or your coach may have should be directed to the Deck Referee."

SECJ: announces on the radio

Event 54, Heat 3, Lane 6 athlete notified

SWIMMER SWIMMER TEAM XYZ BUTTERFLY SWIMMER SWIMMER TEAM XYZ BUTTERFLY START SWIM TURN FINISH KICK: ALTERNATING (1A) BREAST (1B) SCISSORS (1C) ARMS: NON-SMULTANEOUS (1E) UNDERNVATER RECOVERY (1F) TOUCH: ONE HAND (1.1) NO TOUCH (1K) NON-SMULTANEOUS (1L) NO TOUCH (1K) NOT TOWARD THE BREAST OFF WALL (1M) HEAD DID NOT BREAK SURFACE BY 15m (1N) RE-SUBMERGED (1R) OTHER (1T): BACKSTROKE START SWIM TURN FINISH NOT TOUCH AT TURN: DELAY INITIATING ARD PULL (2S) DELAY INITIATING TURN (2T) MULTIPLE STROKES (2U) TOES OVER LIP OF GUTTER AFTER THE START (2P) HEAD DID NOT BREAK SURFACE BY 15m (2N) RE-SUBMERGED (2R) NOT ON BACK OFF WALL (2K) SHOULDERS PAST VERTICAL TOWARDS THE BREAST (2L) OTHER (2T): BREASTSTROKE START SWIM TURN FINISH KICK: ALTERNATING (3A) BUTTERFLY (3C) SCISSORS (3D) ARMS: PAST HIPLINE (3G) ARMS: PAST HIPLINE (3G) TWO STROKES UNDER (3G) NOT SMULTANEOUS (3L) NO TOUCH (3K) NON-SMULTANEOUS (3L) NO TOUCH (3K) NON-SMULTANEOUS (3L) NO TOUCH (3K) NON-SMULTANEOUS (3L) NO TOUCH (3K) OTHER (3T): FREESTYLE NOT OUGH AT TURN (4K) # HEAD DID NOT BREAK SURFACE BY 15m (4N) DOUBLE PULLS/KUCKS (3S) OTHER (3T): FREESTYLE NOT OUGH AT TURN (4K) # HEAD DID NOT BREAK SURFACE BY 15m (4N) RE-SUBMERGED (4C) INDIVIDUAL MEDLEY STROKE INFRACTIONS (6T-64) # SWIMMER STROKE STROKE INFRACTIONS (6T-64) # SWIMMER STROKE DELAY BUTTERFLY STROKE INFRACTIONS (6T-64) # SWIMMER STROKE DELAY FINISH (7O) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7O) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7O) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7O) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7O) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7O) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7O) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7O) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7O) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7O) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7D) DELAY OF MEET (7R) OTHER (7T): JUDGE: STROKE START (7D)	SWIMMING DISQUALIFICATION REPORT
BUTTERELY START SWIM TURN FINISH RICK: ALTERNATING (1A) BREAST (1B) SCISSORS (1C) ARMS: NON-SIMULTANEOUS (1E) UNDERWATER RECOVERY (1F) TOUCH: ONE HAND (1J) NOT SEPARATED (1H) NON-SIMULTANEOUS (1L) NOT DOUCH (1K) NOT TOWARD THE BREAST OF WALL (1M) HEAD DID NOT BREAK SURFACE BY 15m (1N) RE-SUBMERGED (1R) OTHER (1T): BACKSTROKE START SWIM TURN FINISH NOT OUCH AT TURN (2) # PAST VERTICAL AT TURN: DELAY INITIATING ARM PULL (2S) DELAY INITIATING TURN (2T) MULTIPLE STROKES (2U) TOES OVER LIP OF GUTTER AFTER THE START (2P) HEAD DID NOT BREAK SURFACE BY 15m (2N) RE-SUBMERGED (2R) NOT ON BACK OFF WALL (2K) SHOULDERS PAST VERTICAL TOWARDS THE BREAST (2L) OTHER (2T): BREASTSTROKE START SWIM TURN FINISH KICK: ALTERNATING (3A) BUTTERFLY (3C) SCISSORS (3D) ARMS: PAST HIPLINE (3C) ARMS: PAST HIPLINE (3C) TWO STROKES UNDER (3G) NON-SIMULTANEOUS (3F) TWO STROKES UNDER (3G) NOT IN SAME HORIZONTAL PLANE (3H) ELBOWS RECOVERED OVER WATER (3) TOUCH: ONE HAND (3J) NOT SEPARATED (3N) NON-SIMULTANEOUS (3L) NO TOUCH (3K) NOT TOWARD THE BREAST OFF WALL (3M) CYCLE: KICK BEFORE PULL (3D) HEAD NOT UP (3P) DOUBLE PULLS/KICKS (3S) OTHER (3T): FREESTYLE NOT OUGH AT TURN (4K) # HEAD DID NOT BREAK SURFACE BY 15m (4N) RE-SUBMERGED (4C) INDIVIDUAL MEDILEY STROKE INFRACTION: (61-64) # SWIMMER STROKE STROKE STROKE STAMMER STROKE OTHER (67): WISCELLANEOUS STROKE STAMMER (66-68) # CHANGED ORDER (6P): SWIMMER STROKE OTHER (7S-2): JUDGE: DELAY OF MEET (7R) DELAY OF MEET (7R) DELAY OF MEET (7R) DOUGH POLLS/KICKS (3C) OTHER (7S-2): JUDGE: DELAY OF MEET (7R) DELAY OF MEET (7R) DELAY OF MEET (7R) OTHER (7S-2): JUDGE: DELAY OF MEET (7R) OTHER (7S-2): JUDGE: DELAY OF MEET (7R) OTHER (7R) OTHER (7R) SWIMMER COACH	EVENT# 54 HEAT 3 LANE 3
BUTTERELY START SWIM TURN FINISH RICK: ALTERNATING (1A) BREAST (1B) SCISSORS (1C) ARMS: NON-SIMULTANEOUS (1E) UNDERWATER RECOVERY (1F) TOUCH: ONE HAND (1J) NOT SEPARATED (1H) NON-SIMULTANEOUS (1L) NOT DOUCH (1K) NOT TOWARD THE BREAST OF WALL (1M) HEAD DID NOT BREAK SURFACE BY 15m (1N) RE-SUBMERGED (1R) OTHER (1T): BACKSTROKE START SWIM TURN FINISH NOT OUCH AT TURN (2) # PAST VERTICAL AT TURN: DELAY INITIATING ARM PULL (2S) DELAY INITIATING TURN (2T) MULTIPLE STROKES (2U) TOES OVER LIP OF GUTTER AFTER THE START (2P) HEAD DID NOT BREAK SURFACE BY 15m (2N) RE-SUBMERGED (2R) NOT ON BACK OFF WALL (2K) SHOULDERS PAST VERTICAL TOWARDS THE BREAST (2L) OTHER (2T): BREASTSTROKE START SWIM TURN FINISH KICK: ALTERNATING (3A) BUTTERFLY (3C) SCISSORS (3D) ARMS: PAST HIPLINE (3C) ARMS: PAST HIPLINE (3C) TWO STROKES UNDER (3G) NON-SIMULTANEOUS (3F) TWO STROKES UNDER (3G) NOT IN SAME HORIZONTAL PLANE (3H) ELBOWS RECOVERED OVER WATER (3) TOUCH: ONE HAND (3J) NOT SEPARATED (3N) NON-SIMULTANEOUS (3L) NO TOUCH (3K) NOT TOWARD THE BREAST OFF WALL (3M) CYCLE: KICK BEFORE PULL (3D) HEAD NOT UP (3P) DOUBLE PULLS/KICKS (3S) OTHER (3T): FREESTYLE NOT OUGH AT TURN (4K) # HEAD DID NOT BREAK SURFACE BY 15m (4N) RE-SUBMERGED (4C) INDIVIDUAL MEDILEY STROKE INFRACTION: (61-64) # SWIMMER STROKE STROKE STROKE STAMMER STROKE OTHER (67): WISCELLANEOUS STROKE STAMMER (66-68) # CHANGED ORDER (6P): SWIMMER STROKE OTHER (7S-2): JUDGE: DELAY OF MEET (7R) DELAY OF MEET (7R) DELAY OF MEET (7R) DOUGH POLLS/KICKS (3C) OTHER (7S-2): JUDGE: DELAY OF MEET (7R) DELAY OF MEET (7R) DELAY OF MEET (7R) OTHER (7S-2): JUDGE: DELAY OF MEET (7R) OTHER (7S-2): JUDGE: DELAY OF MEET (7R) OTHER (7R) OTHER (7R) SWIMMER COACH	SWIMMER Swimmer TEAM XYZ
PAST VERTICAL AT TURN: DELAY INITIATING ARM PULL (2s) DELAY INITIATING TURN (2T)	BUTTERFLY START SWIM TURN FINISH KICK: ALTERNATING (1A) BREAST (1B) SCISSORS (1C) ARMIS: NON-SIMULTANEOUS (1E) UNDERWATER RECOVERY (1F) TOUCH: ONE HAND (1J) NOT SEPARATED (1H) NON-SIMULTANEOUS (1L) NO TOUCH (1K) NOT TOWARD THE BREAST OF WALL (1M) HEAD DID NOT BREAK SURFACE BY 15m (1N) RE-SUBMERGED (1R)
TOUCH: ONE HAND (3.) NOT SMALL TANEOUS (3.) NOT TOWARD THE BREAST OFF WALL (3M) CYCLE: KICK BEFORE PULL (30) DOUBLE PULL SKICKS (3S) OTHER (3T): FREESTYLE NO TOUCH AT TURN (4K) # HEAD DID NOT BREAK SURFACE BY 15m (4N) INDIVIDUAL MEDLEY STROKE INFRACTION(5) # OUT OF SEQUENCE (5P) FOURTH DISTANCE SWUM IN STYLE OF PREVIOUS STROKE RELAYS STROKE INFRACTION: (61-64) # SWIMMER # EARLY TAKE OFF SWIMMER (66-68) # CHANGED ORDER (6P): SWIMMER OTHER (6T): MISCELLANEOUS FALSE STRAT (70) DID NOT FINISH (70) DELAY OF MISCEL (7R) JUDGE: Stroke & Turn Judge /TECJ (print name clearly) NOTIFIED: X SWIMMER COACH	PAST VERTICAL AT TURN: DELAY INITIATING ARM PULL (2s) DELAY INITIATING TURN (2T) MULTIPLE STROKES (2U) TOES OVER LIP OF GUTTER AFTER THE START (2P) HEAD DID NOT BREAK SURFACE BY 15m (2N) RE-SUBMERGED (2R) NOT ON BACK OFF WALL (2K) SHOULDERS PAST VERTICAL TOWARDS THE BREAST (2L) OTHER (2T):
NO TOUCH AT TURN (4K) # HEAD DID NOT BREAK SURFACE BY 15m (4N) RE-SUBMERGED (4C) NIDIVIDUAL MEDLEY STROKE INFRACTION(S) # OUT OF SEQUENCE (5P) FOURTH DISTANCE SWUM IN STYLE OF PREVIOUS STROKE RELAYS STROKE INFRACTION: (61-64) # SWIMMER # EARLY TAKE OFF SWIMMER (66-68) # CHANGEO ORDER (6P): SWIMMER STROKE OTHER (6T): MISCELLANEOUS FALSE STRAKT (70) DECLARED FALSE START (7P) DID NOT FINISH (70) DELAY OF MISET (7R) JUDGE: Stroke & Turn Judge /TECJ (print name clearly) REFEREE: Deck Referee (print name clearly) NOTIFIED: X SWIMMER COACH	ELBOWS RECOVERED OVER WATER (3) TOUCH: ONE HAND (3.) NOT SEPARATED (3N) NOT TOWARD THE BREAST OFF WALL (3M) CYCLE: KICK BEFORE PULL (3o) DOUBLE PULLS/KICKS (3S) DOUBLE PULLS/KICKS (3S)
EARLY TAKE OFF SWIMMER (66-68) #	FREESTYLE NO TOUCH AT TURN (4K) #
JUDGE: Stroke & Turn Judge /TECJ (print name clearly) REFEREE: (print name clearly) NOTIFIED: X SWIMMER COACH	EARLY TAKE OFF SWIMMER (66-68) # OTHER (67): SWIMMER STROKE OTHER (67):
REFEREE: Deck Reteree (print name clearly) NOTIFIED: X SWIMMER COACH	OTHER (78-2): Stroke & Turn Judge /TECJ
	REFEREE: Deck Referee (print name clearly)
	NOTIFIED: SWIMMER COACH

EXAMPLE 2/3: 50Y FREESTYLE

A false start is observed by the starter, the starter indicates the observation to the Deck Referee...

Deck Referee (DR) announces on the radio:

- **❖Event 54, Heat 3, Lane 6, False Start**
- · Start End Chief Judge (SECJ) walks to Lane 6
- Start Area Chief Judge (SACJ) prepares Disqualification Report (DQ)
- Starter signs the DQ
- SACJ brings the DQ to the Referee, DR signs and SACJ delivers the DQ to the Administration area
- SECJ speaks to the swimmer when the swimmer exits the pool:
 - ❖You were observed in a false start, you have disqualified yourself from this event
 - Any questions you or your coach may have should be directed to the Referee."

SECJ: announces on the radio

Event 54, Heat 3, Lane 6, athlete notified`

SWIMMING DISQUALIFICATION REPORT
EVENT# 54 HEAT 3 LANE 3
SWIMMER SWIFFITHER TEAM XYZ
BUTTERFLY START SWIM TURN FINISH KICK: ALTERNATING (1A) BREAST (1B) SCISSORS (1C) ARMS: NON-SIMULTANEOUS (1E) UNDERWATER RECOVERY (1F) TOUCH: ONE HAND (1J) NOT SEPARATED (1H) NON-SIMULTANEOUS (1L) NO TOUCH (1K) NOT OTWARD THE BREAST OFF WALL (1M) RE-SUBMERGED (1R) OTHER (1T):
MACKSTROKE NO TOUCH AT TURN (2) # PAST VERTICAL AT TURN: DELAY INITIATING ARM PULL (28) DELAY INITIATING TURN (27) MULTIPLE STROKES (2U) TOES OVER LIP OF GUTTER AFTER THE START (2P) HEAD DID NOT BREAK SURFACE BY 15m (2N) RE-SUBMERGED (2R) NOT ON BACK OFF WALL (2K) SHOULDERS PAST VERTICAL TOWARDS THE BREAST (2L) OTHER (2T).
REASTROKE START SWIM TURN FINISH KICK: ALTERNATING (3A) BUTTERFLY (3C) SCISSORS (3D) ARMS: PAST HIPLINE (3E) NON-SIMULTANEOUS (3F) TWO STROKES UNDER (3G) NOT IN SAME HORIZONTAL PLANE (3H) ELBOWS RECOVERED OVER WATER (3) TOUCH: ONE HAND (3.) NOT SEPARATED (3N) NON-SIMULTANEOUS (3L) NOT OUCH (3K) NOT TOWARD THE BREAST OFF WALL (3M) CYCLE: KICK BEFORE PULL (3O) HEAD NOT UP (3P) DOUBLE PULLS/KICKS (3S) OTHER (3T):
FREESTYLE NO TOUCH AT TURN (4K) #
RELAYS STROKE INFRACTION: (61-64)# SWIMMER# EARLY TAKE OFF SWIMMER (66-68)# CHANGED ORDER (6P): SWIMMER STROKE OTHER (61):
MISCELLANEOUS DECLARED FALSE START (7P) DELAY OF MEET (7R) OTHER (7s-2):
JUDGE: Starter (print name clearly) REFEREE: Deck Referee
(print name clearly) NOTIFIED: X SWIMMERCOACH

EXAMPLE 3/3: 200Y BACKSTROKE

A Stroke and Turn (S&T) Judge covering start lanes 5-8 raises their hand....

Start End Chief Judge (SECJ2) announces on the radio:

- ♦ Possible disqualification Start end Lanes 5 thru 8
- SECJ2 walks towards the S&T judge's position
- SECJ2 asks S&T: "What Lane"?
- S&T responds: "Lane 6."

SECJ2 announces on the radio:

- **❖Possible disqualification in Lane 6**
- SECJ1 stays in position
- SECJ2 asks ST: What did you see?
- S&T states: Swimmer missed the wall at turn 2. He did not get any push off from the wall
- SECJ2 questions the S&T: Did you see a gap between the swimmer's toes and wall?
- S&T responds: With water reflection and waves I could not clearly see the feet. The swimmer did not appear to push off the wall
- SECJ2 further questions: Just bear with me, one more time. Did you see the swimmer's feet?
- S&T responds: I could not see the feet
- SECJ2 responds: Thank you...and steps back from the edge of the pool.

SECJ2 announces on the radio:

❖ Possible disqualification in Event 62, Heat 1, Lane 2. Swimmer missed the wall on Turn 2. I need further discussion

Deck Referee (DR) announces on the radio:

♦ Event 62, Heat 1, Lane 2. Missed wall on turn. I understand you have concerns. What is your concern?"

SECJ2 recounts on the radio:

❖ Because of water reflection, the official could not see the feet relative to the wall. The call was made based solely on the appearance of no push off from the wall. It is possible the swimmer's toes could have brushed the wall

DR responds on the radio:

- ❖"I accept your concern. The disqualification is not allowed."
- SECJ2 informs the S&T of the disallowed disqualification
- SECJ2 mentors the official at the end of the session

Radio Helpful Hints:

If assigned "Radio" responsibility by Team Lead Chief Judge:

- Hand out radios prior to each session
- Collect radios at the end of each session
- Remember the invigilators and evaluators
- Make sure that radios are in a secure location between sessions
- Make sure radios are charging when not in use
- Conduct a radio check prior to each session

When using a radio during the meet:

- Depress the "TALK" button and pause a second before speaking
- Hold the microphone feature away from your lips when speaking
- Speak slowly and distinctly

LEAD-LAG STROKE JUDGING

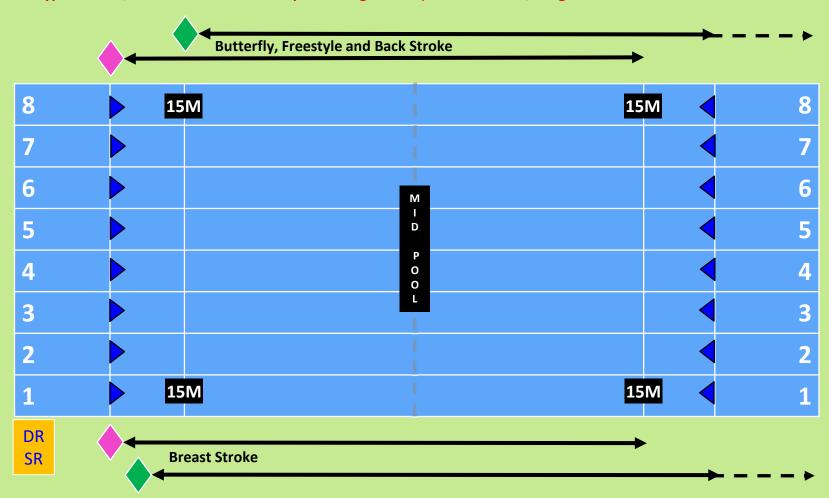
- Lead-Lag Stroke Judging uses two judges walking on each side of the pool
- This method insures more consistent observation of all swimmers
- 1 or 2? If you have 1 or 2 athletes = 1 stroke judge; If you have 3 or 4 athletes = both judges

How does it work?

- For wall-to-wall jurisdiction, the lead judge starts at the 15m mark
- The lag judge is positioned at the start-end flags
 - For breast, both judges start at or about the flags
- As the heat begins, the lag judge watches the initial strokes and kicks
- The lead judge observes that the swimmers conform to the 15m rule
- Once the swimmers have all passed the 15m mark, both judges follow them down the course, observing strokes and kicks.
- The two judges separate as to maintain balanced observation of their half of the pool
 - The lead judge observes the lead swimmer(s)
 - The lag judge observes the remainder of the group
- Approaching the turn end of the pool, the lag judge stops at the turn end 15m mark
- The lead judge continues observing into the turn and the initial actions of the next leg
- The lag judge then becomes the lead and the lead judge becomes lag.
- This continues until the race finishes.

Basic Stroke Protocol

Note: The Meet Referee will communicate their preferred protocol for stroke to the Team Lead Chief Judge based on the type of meet, number of officials and pool configuration (such as ladders, life guard stands and other obstacles.



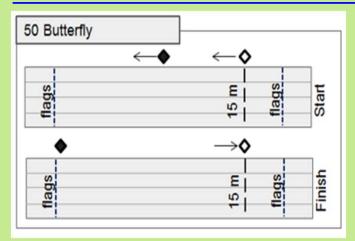
A detailed look at Stroke Officiating Protocol

Note: The Meet Referee will communicate their preferred protocol for stroke to the Team Lead Chief Judge based on the type of meet, number of officials and pool configuration (such as ladders, life guard stands and other obstacles).



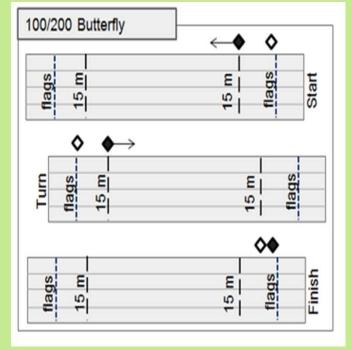


Jurisdiction and Deck Protocols



50 Butterfly

At Start: LEAD is mid-pool, LAG observes 15m mark then follows behind feet of last swimmer to midpool.



100/200 Butterfly

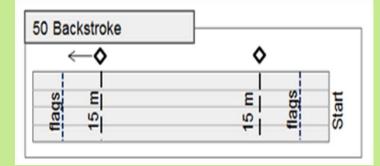
At Start: LEAD is at 15m, LAG is near flags. LEAD observes 15m mark, then follows behind feet of 2nd swimmer. LAG follows behind feet of last swimmer.

At Turn: LEAD walks to flags at turn end, then stops at 15m mark – ready for the next heat at 15M mark



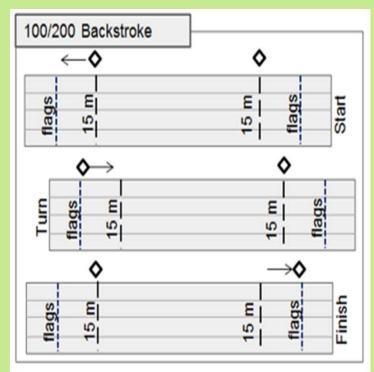


Jurisdiction and Deck Protocols



ALL Backstroke (SC & LC)

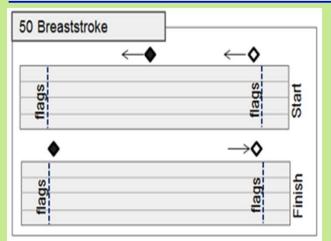
Stroke judges stand at the two 15m marks and walk between 15m mark and flags to observe turns and finishes for their respective ends of the pool.

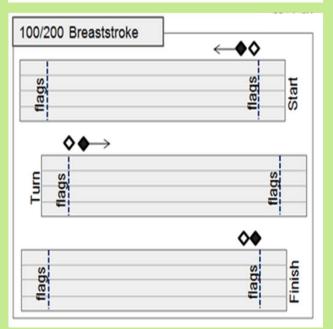






Jurisdiction and Deck Protocols





50 Breaststroke

At Start: LEAD is mid-pool, LAG is near flags; Lead walks to turn-end flags, Lag follows behind feet of last swimmer to mid-pool (or 15m mark).

At Finish: LEAD follows behind feet of last swimmer from mid-pool to flags and observes the finish. LAG returns to start-end flags.

100/200 Breaststroke

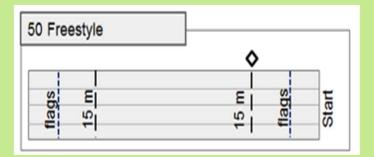
At Start: LEAD and LAG are near flags. LEAD follows behind feet of 2nd swimmer. LAG follows behind feet of last swimmer.

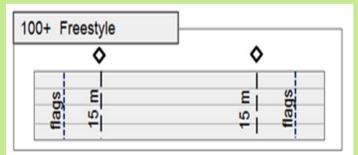
At Turn: LEAD and LAG walk to flags at turn end. LAG becomes LEAD and follows behind feet of 2nd swimmer. LEAD becomes LAG follows behind feet of last swimmer. At Finish: LEAD and LAG walk to flags to observe finish.





Jurisdiction and Deck Protocols





Freestyle

50m LC- Start end stroke judges <u>stand</u> and observe the start-end 15m mark.

100m LC - Stroke judges <u>stand</u> and observe at both 15m marks.

200(+) - Start-end 15m judges stand for the start, then sit. Turn-end 15m judges stand until swimmers pass turn-end 15m mark, then sit for remainder of race.

NOTE: When two officials are present, each judges all 8 (10) lanes



Unique Jurisdictions and Deck Protocols

200 Individual Medley

Butterfly: As above, LAG observes 15m mark for start of backstroke

Back: LEAD and LAG walk to Breaststroke start positions to observe Backstroke finish and

Breaststroke start

Breaststroke: LEAD and LAG walk flag to flag

Freestyle: Breaststroke LAG observes 15m mark, then returns to Butterfly start positions

400 Individual Medley

Butterfly: As above, LAG observes 15m mark for start of backstroke

Back: LEAD only walks to turn end to observe turn and 15m mark, then returns to Breaststroke

start position. Breaststroke: LEAD and LAG walk flag to flag

Freestyle: Breaststroke LAG observes 15m mark, then both judges return to Butterfly start

positions

Medley Relays

Start in Backstroke Positions, move to Breaststroke start position, then follow LEAD-LAG protocol as above

EXAMPLES OF FORMS USED BY A CHIEF JUDGE



OFFICIALS CHECK-IN FORM

These are just examples of the type of information that might be needed at check-in.

NOTE: Consideration should be taken where information privacy might be a concern.

		C	Officials S	ign In Sheet		
	Name of Meet:				Session:	
	Meet Host:					
	Meet Director:			2	A Janeton	
	Meet Referee:				Admin:	
	Name	Apprentice	Team/LSC	Cell Phone	Email	Preference
ee						
Referee						
æ						
e						
Starter						
S						
E						
Stroke & Turn						
oke						
Str						

OFFICIALS SIGN IN: AT HIGHEST LEVEL OF CERTIFICATION							
Name of Meet:	ľ	Meet Referee:	CREDENTIAL	Date: SESSION #			
NAME - PLEASE PRINT	Apprentice?	AFFILIATION/TEAM	REG/BC/AP	ASSIGNMENT			
ш							
B.							
REFEREE							
~							
~							
Ė							
STARTER							
2							
ADMIN							
5							
Z Z							
STROKE AND TURN							
9							
EA							
ğ							
XI.							



DECK ASSIGNMENT SHEET

This is an 8 LANE version that includes TIMERS – it is commonly referred to as the 'National' format.

Name of Meet:				Session Number:			
Deck Officials Assignments:	PRELIMS	TIMED FINALSFIR	IALS	TIME TRIALS			
Meet Referee:	Head Starter:			Day/Date:			
Referees:	Starters:			Meet Day Number:			
Chief Judges: Team Lead Chief Judge:	S/I 8	T/L1		T/L8			
Stroke Judges S/L 1	S/L 8	T/L1		T/L 8			
Chief Timers:							
Lane 1: Lane 8:							
	START END			TURN END			
LEFT CHAIR	CENTER CHAIR	RIGHT CHAIR		TOTAL END	⊢		
Ln. Watch/Button/Relay Take-off	Recorder/Button/Bell	Turn-Finish Judge/Button		Turn Judge	Ln		
			Ш				
1	· · · · · · · · · · · · · · · · · · ·				1		
П		_	Ш				
2					2		
			Ш				
3					3		
I.I — —					Щ.		
4					4		
5	_	-	Ч		5		
 			\neg		- 		
	<u> </u>	_	-	· ·	6		
		1	\neg		- 		
7					7		
			\neg				
8				'	8		
Relief Officials							



DECK ASSIGNMENT SHEET

This is a 10 LANE version – it is considered a 'non-National' format.

N	leet Name	: <u></u>		Session	n#	C)ate:		
	Relief Turn End (1 - 5):			Relief St	roke Judge:	Relief Start End (1 - 5):			
	CJ:	Stroke Jud	ge:	Stroke J	udge:		CJ:		
1	Turn Judge:						Turn Judge:	1	
2								2	
3	Turn Judge:						Turn Judge;	3	
4								4	END
5	Turn Judge:						Turn Judge:	5	START END
6								6	
7	Turn Judge:						Turn Judge:	7	
8								8	
9	Turn Judge:						Turn Judge:	9	
10								10	
	CJ:	Stroke Jud	ge:	Stroke Ju	udge:		CJ:		•
	Relief Turn End (6 - 10):			Relief Str	roke Judge:	Relief Start End (6 - 10):			
				Deck Rel	feree:	Starter:			
				Lead Chi	ief Judge:				



ON DECK LANE CHANGE FORM

NOTE: The Meet Referee and the Administrative Referee will determine the general use forms on deck

On Deck Lane Change						
Name:						
Team:						
MOVE	Event	Heat	Lane			
FROM:						
TO:						
SCRATCH						
FROM:						
ADD						
TO:						
Referee						



Questions? Comments? Feedback?

